

## 2022 R4: Belmont (Stratton St), Lower Hutt. Sun 30 Oct 2022

### Ride notes

Courses are generally made up of long loops and/or short loops. We have also created a medium loop by giving some 'Long Loop' grades a shortcut. The lap configuration will depend on your category. We run a Social category for those who want to give the event a try.

**Note:** Weta track is CLOSED forcing us to use a 'lasso' style loop. The initial stretch of track will be used in both directions, but only outward at the beginning of the races and homeward at the end of the races. The **U11** riders will use the tracks around the Woolshed as these will be unused during the core part of the race.

### Long (+Medium) loop description (12.0km, 445m climb; 11.3km, 425m)



Start at Stratton St road end

Ride past the Wool shed and up the small rise.

Veer left into **4 DEGREES** and climb to the top (3km)..



At the top of 4 Degrees follow the LONG straight ahead, up to **OLD COACH ROAD** (OCR) heading south

**Note:** This is where you both split from and re-join the SHORT loop

Turn left up **BULL-A-VARDE**. Ride up the switchbacks to a **marshalled intersection**.

**Medium Loop Shortcut:** Ride straight ahead then turn left into **Bull Run**.

Watch out for oncoming traffic (Long loop) also turning into Bull Run

**Long Loops:** Turn right at the intersection, then left into **SWEETACRES** after only 10m.

After 1km, acute left into Bull-A-Varde and return

Turn acute right into Bull Run

Watch out for oncoming traffic (Medium loop) also turning into Bull Run

At bottom of Bull Run, stay on the single track and climb **TRACK WITH NO NAME**.



At the end (marshalled intersection), turn sharp right up **NAKED FLAME**.

**Note:** You will have to walk the steep bit at the top.

Pass the **VIEW POINT PYLON** and descend swinging left

Veer left onto **OLD COACH ROAD** heading south

After 1km turn right on wide dirt track heading downhill.

Take care merging with the Short course who are coming out of 4 Degrees.

Right into **ELECTRIC AVENUE** descent

At Slogger Logger 4WD road go down 10m

Sharp right into **CONNECT 4**

Pinch climb and veer left to descend Connect 4



At the bottom you meet 4 Degrees:

Right for another lap or Left to finish around the bottom of Woolshed

### Short Loop description (6.0km, 190m climb)



Start at Stratton St road end

Ride past the Wool shed and up the small rise ([see dotted line on the map](#))

Veer left into **4 DEGREES** and continue to the end of this trail (3km)



At the top of 4 DEGREES follow the SHORT arrow turning right downhill

**Note:** This is where the LONG loop splits off and re-joins

Turn Right into **ELECTRIC AVENUE** descent.

At Slogger Logger 4WD road go down 10m

Sharp right into **CONNECT 4**

Pinch climb and veer left to descend Connect 4



At the bottom you meet 4 Degrees:

Right for another lap or Left to finish around the bottom of Woolshed

## Loop Counts

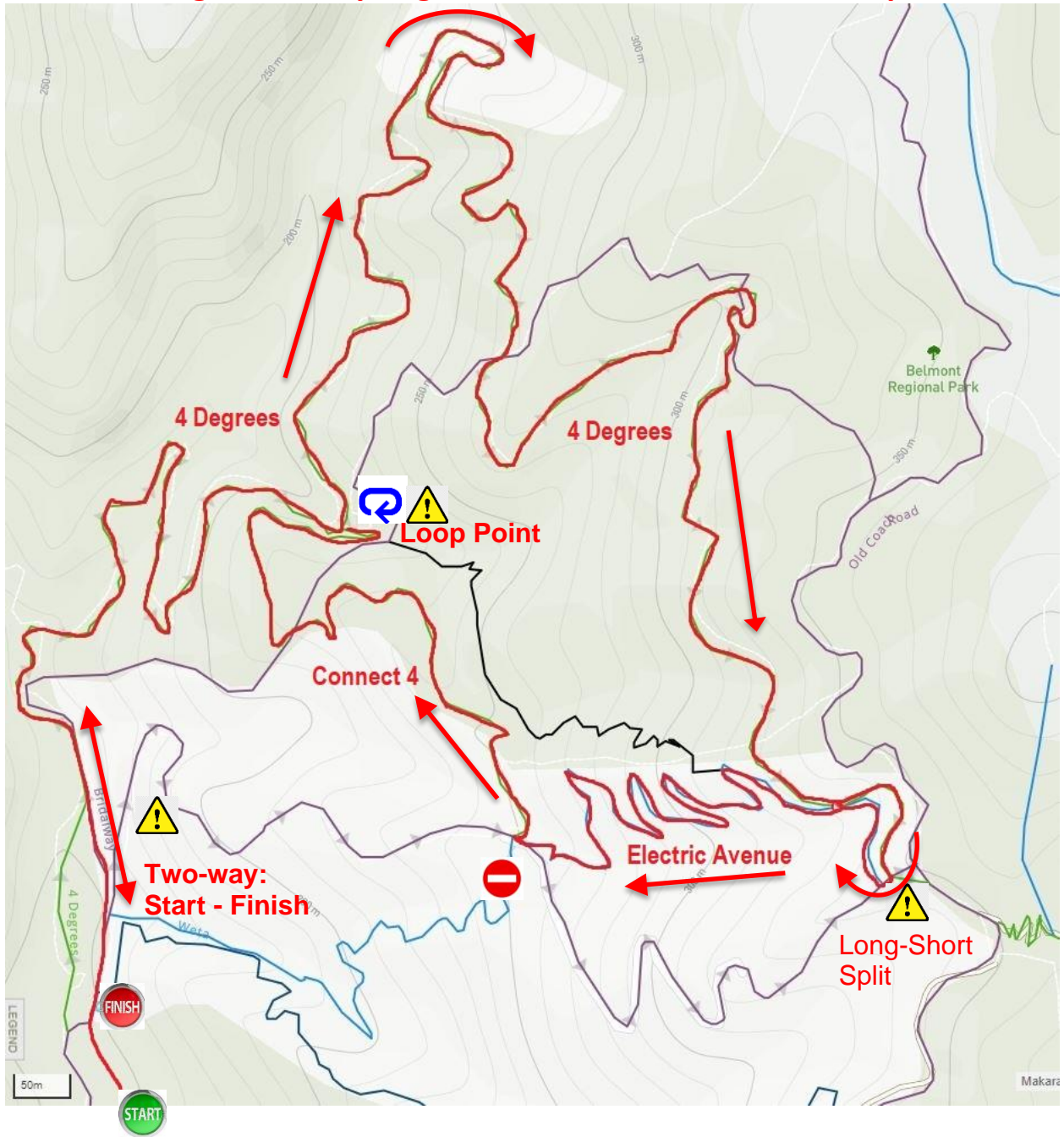
(Note: Age is as you will be on 31 Dec 2022).

<b>Open Men</b>	2 Long loops (21.8 km)
<b>Open Women</b>	2 Long loops (21.8 km)
<b>Masters Men 1 (30-39)</b>	2 Long loops (21.8 km)
<b>Masters Men 2 (40-49)</b>	2 Long loops (21.8 km)
<b>U19 Men</b>	2 Long loops (21.8 km)
<b>Masters Men 3 (50-59)</b>	2 <b>Medium</b> loops (20.4 km)
<b>Masters Men 4 (60+)</b>	2 <b>Medium</b> loops (20.4 km)
<b>U17 Men</b>	2 <b>Medium</b> loops (20.4 km)
<b>Masters Women (40+)</b>	2 <b>Medium</b> loops (20.4 km)
<b>Social Men (Open age)</b>	1 <b>Medium</b> loops (11.3 km)
<b>Social Women (Open age)</b>	1 <b>Medium</b> loops (11.3 km)
<b>eBike Social (Open age)</b>	1 <b>Medium</b> loops (11.3 km)
<b>U15 Boys</b>	1 <b>Medium</b> loops (11.3 km)
<b>U19 Women</b>	2 Short loops (9.8 km)
<b>U17 Women</b>	2 Short loops (9.8km)
<b>U15 Girls</b>	2 Short loops (9.8km)
<b>U13 Boys</b>	1 short loops (9.8 km)
<b>U13 Girls</b>	1 short loops (9.8 km)
<b>U11 Boys</b>	Woolshed Loops (Count TDB)
<b>U11 Girls</b>	Woolshed Loops (Count TDB)

**Child (beginners 3-9 years)** We are looking to organise a short 10 min circuit race for the youngest riders around the park base around 11:30pm. We will be looking for parents and some finished (fast) riders to help set this up.



# Giant Wellington PNP Spring Series - Belmont - SHORT Loop



## Key Personnel

Key personnel responsible for safely running this event are:

Name	Position	Contact Number
Pete Mitchell	Event Director Volunteer Manager	021 332 666
Robert Comeskey	Race Manager	021 717 311
Mark Renall	PNP President	021 2689506

## Traffic/Parking Management

No public roads are being used in this event.

The woolshed carpark will have spaces reserved for First Aid and coffee vendors (Faultline)

Parking within the grassed park area will be reserved for vehicles of event personnel only which may not be moved until the completion of the event.

Event parking for competitors will be within the Belmont car park by the ranger's house and towards the pump track.

## Event Updates/Communications

For event updates see the website: [pnp.org.nz/mtb](http://pnp.org.nz/mtb) or <http://www.facebook.com/pnppmtb>

At the Event Hub, a sound system will be used for all announcements and pre-race briefings.

Communication between organisers and marshals located around the event will be via PNP's 2-way repeater radios communicating on Channel 13. Reception to all marshal points has been successfully used with the PNP radios in previous events at this venue.

Mobile Phone numbers for marshals will be distributed as a backup communication method.

## Health & Safety

The PNP MTB Health and Safety Policy, Emergency Response Plan and Risk Management Plan are available via links from the MTB page on the website: [pnp.org.nz/mtb](http://pnp.org.nz/mtb).

**Equipment:** Riders should ensure that their bikes and other equipment are suitable for the conditions and are in a well maintained state.

**Hazards:** The following hazards specific to this site/event have been identified:

- Notable merge points: At the exit (lower end) of Connect 4 onto 4 Degrees.  
At the Bull Run entrance where Long course and Medium course riders approach head-on.
- Difficult, slippery sections on Bull Run, especially if wet.

**Procedures:** Riders are to be aware of the following Health & Safety procedures. Time allowances will be made for any riders stopping to assist with an injury.

**Instructions:** Riders are to follow instructions of marshals and event organisers. Failure to do so can result in disqualification and barred entry from future events.

**Non-serious self-injury on course:** If you have a non-serious injury on the course, but are able to safely move, please clear the track as quickly as possible to protect yourself and others from being hit by a following rider. If on an obscured part of the course, keep calling "Rider Down".

If you need assistance, call to the next rider to stop. Advise them of your **Injury, Name** and **Number** and they will be able to inform the next marshal on the course.

If abandoning the race, do NOT travel backwards on the track into oncoming riders.

**Finding an Injured Rider on course:** If you encounter an injured rider on the course, you must assist if they need assistance. If they are unable to move, this is to be treated as a serious injury and you must:

- Stop and stay with the injured rider until First Aid or a marshal arrives on-site.
- DO NOT MOVE the rider if they are unable to easily move themselves.
- Secure the scene, ensuring approaching riders do not hit you or the injured rider. Stop following riders for assistance: (one as messenger, one as lookout).
- Get any details of the **Injury** as well as the **Name** and **Number** of the rider.
- Send the following rider with these details onto the next marshal.

**Covid-19.** All riders are strongly encouraged to maintain sanitisation. Hand sanitiser and masks will be available for riders.

**Stoppage** In the event of emergency where racing has been stopped, riders will be advised by marshals to return to the Event Base via the most direct safe route.

**Evacuation** If the Event Base area needs to be evacuated e.g. due to a fire in the Woolshed. The evacuation point will be the Pump Track area.